

FFSG CSNPA TROPHE-ROUEN-SEINE2024

JUDGES DETAILS PER SKATER

FÉDÉRAL SENIOR FEMME FREE SKATING

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)				Total Deductions					
1	Camille Mathilde SIMON	FRA	1	50.24	23.26	26.98				0.00					
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	2Aq	q	3.30	-0.55	-2	-2	-1								2.75
2	2F+2T+2Lo		4.80	0.06	0	0	1								4.86
3	FCCSp3		2.80	0.09	0	0	1								2.89
4	2S		1.30	0.00	0	0	0								1.30
5	2F		1.80	0.00	0	0	0								1.80
6	ChSq1		3.00	0.17	1	0	0								3.17
7	2S		1.30	0.13	1	1	1								1.43
8	2Lo		1.70	0.06	1	0	0								1.76
9	CCoSp3		3.00	0.30	1	1	1								3.30
			23.00												23.26
Program Components				Factor											
Composition				2.13	4.00	4.25	4.25								
Presentation				2.13	3.75	4.00	4.50								
Skating Skills				2.13	4.25	4.50	4.50								
Judges Total Program Component Score (factored)															26.98
Deductions:															0.00

Rank	Name			Nation	Starting Number			Total Segment Score	Total Element Score			Total Program Component Score (factored)		Total Deductions	
2	Madeleine L HOIST			FRA	2			41.07	18.88			22.19		0.00	
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	2Lz	F<<	2.10	-0.35	-2	-2	-1								1.75
2	2F+2T<<		2.20	-0.66	-3	-4	-4								1.54
3	FCCSp2		2.30	-0.31	-2	-1	-1								1.99
4	2Lz		2.10	-1.05	-5	-5	-5								1.05
5	2Lo+1A+1A+SEQ		3.90	0.00	0	0	0								3.90
6	ChSq1		3.00	-0.17	-1	0	0								2.83
7	2S		1.30	-0.04	-1	0	0								1.26
8	2Lo		1.70	-0.34	-2	-2	-2								1.36
9	CCoSp3		3.00	0.20	0	1	1								3.20
			21.60												18.88
Program Components				Factor											
Composition				2.13	3.00	3.50	3.50								
Presentation				2.13	3.25	3.25	3.75								
Skating Skills				2.13	3.75	3.75	3.50								
Judges Total Program Component Score (factored)															22.19
Deductions:															0.00

Legend:							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
<<	Downgraded jump	F	Fall	q	Jump landed on the quarter		